# Subverting Operating System Properties through Evolutionary DKOM Attacks

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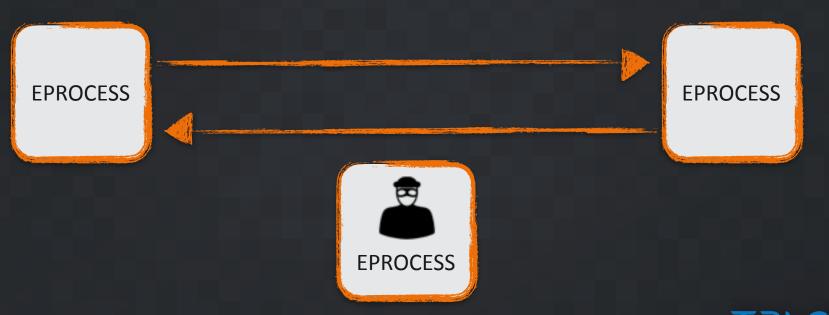


# TRADITIONAL DKOM ATTACKS





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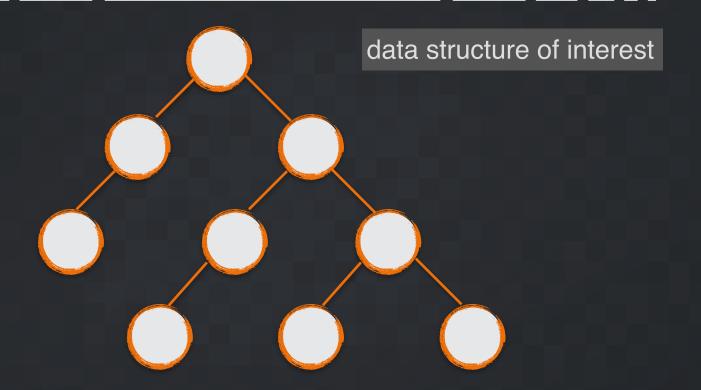
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#### TRADITIONAL DKOM DEFENSES

- Kernel data integrity solutions:
  - invariants
    - external systems
    - memory analysis
  - data partitioning

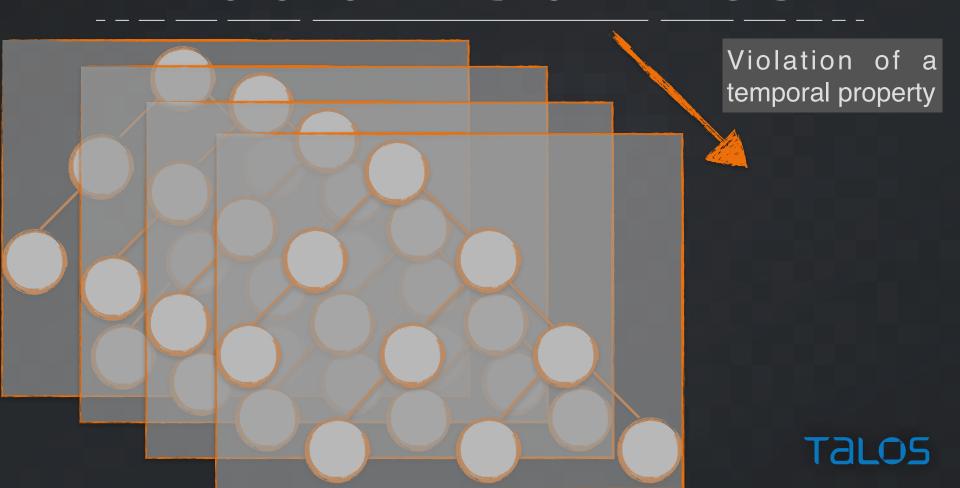


# EVOLUTIONARY DKOM ATTACKS

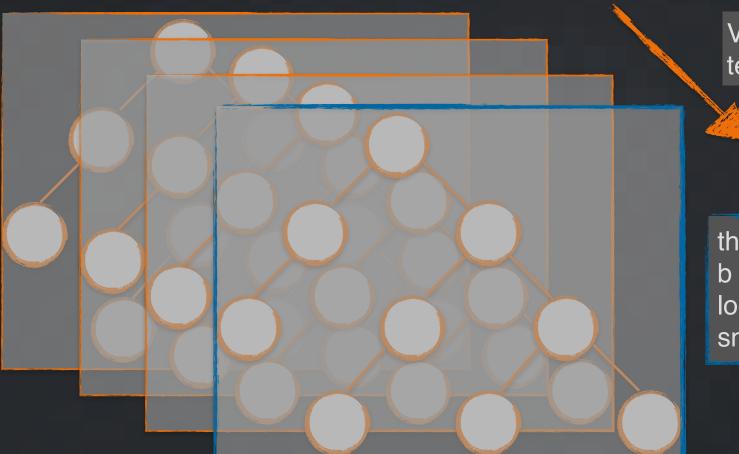




# EVOLUTIONARY DKOM ATTACKS



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Violation of a temporal property

the attack cannot be detected looking at a single snapshot

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### STATE VS PROPERTY

Traditional DKOM affects the state and are discrete

 Evolutionary DKOM (E-DKOM) affects the evolution in time of a given property and are continuous



#### THREAT MODEL

Attacker has access to ring0

Malicious code not detectable by current solutions

Attacker cannot modify kernel code and attack the VMM



#### **EXAMPLE: LINUX CFS SCHEDULER**

```
struct task_struct {
            volatile long state;
            void *stack;
            unsigned int flags;
            int prio, static_prio, normal_prio;
            const struct sched_class *sched_class;
                                                          struct sched_entity {
            struct sched_entity se;
                                                            struct load_weight load;
                                                            struct rb_node run_node;
            . . .
                                                            struct list_head group_node;
struct cfs_rq {
  . . .
  struct rb_root tasks_timeline;
  . . .
                                                  struct rb_node{
};
                                                    unsigned long rb_parent_color;
                                                    struct rb_node *rb_right;
                                                    struct rb_node *rb_left;
                                                  };
```

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            void *stack;
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            int prio, static_prio, normal_prio;
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                                                  };
            target
```

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                                                  };
            target
                                             right most
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                                                                             eft:
                                  Set target<sub>vruntime</sub> > rightmost<sub>vruntime</sub>
            target
                                               right most
```

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           void *stack;
           unsigned int flags:
           int prio, static_prio, normal_prio;
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           struct sched_entity se;
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                                                         struct rb_node run_node;
                                                         struct list_head group_node;
struct cfs_rq {
  . . .
  struct rb_root tasks_timeline;
  . . .
};
                                       We affected the evolution of the data
                                       structure over time. We altered the
                                       scheduler property (fair execution).
           target
```

target

#### ATTACK EVALUATION

Temporarily block an IDS or Antivirus

Temporarily block Inotify



#### DEFENSES?

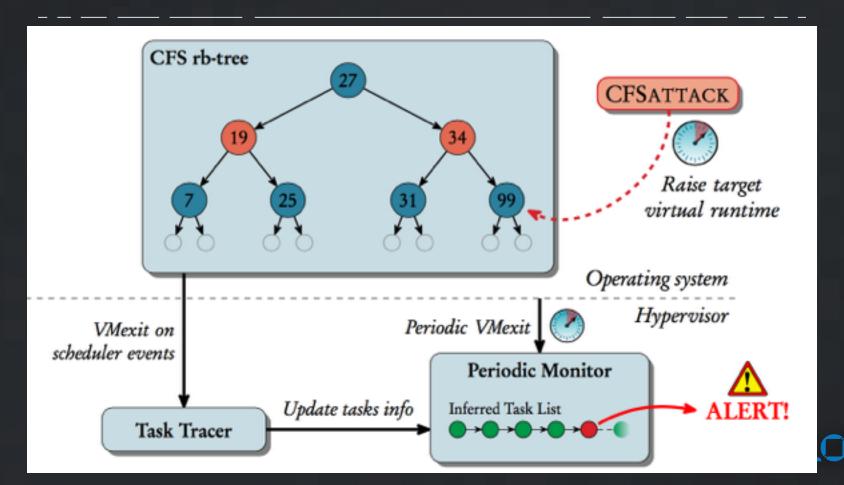
Reference monitor that mimics the OS property:

OS specific

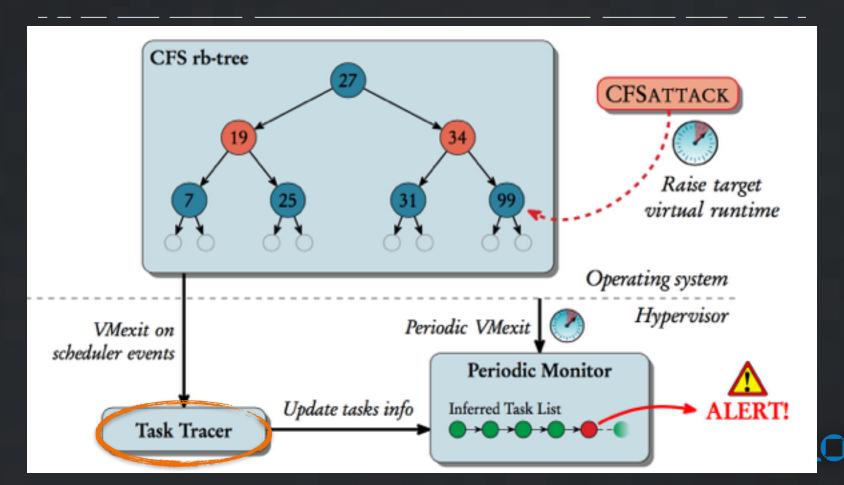
Difficult to generalize



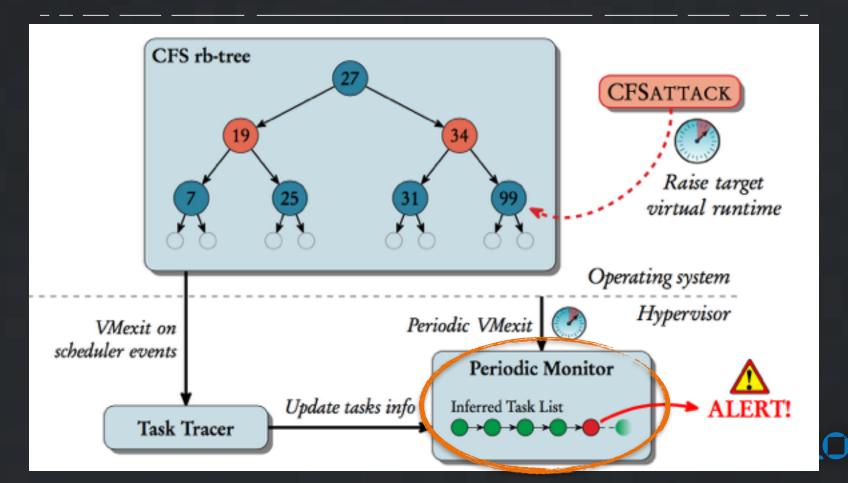
#### DEFENSE FRAMEWORK



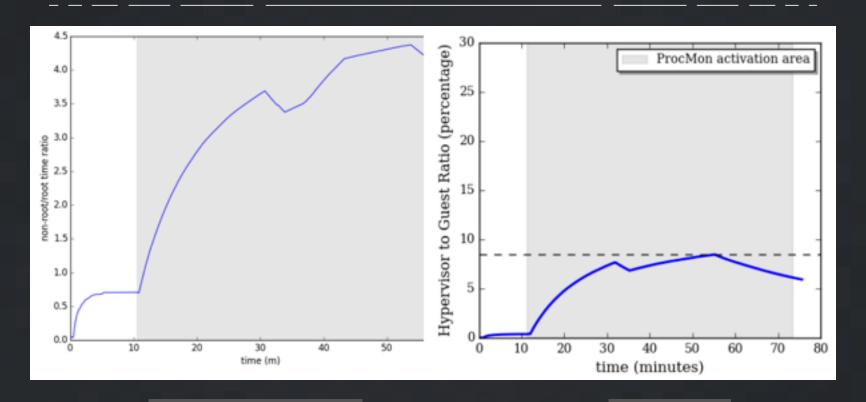
#### DEFENSE FRAMEWORK



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# OVERHEAD



Normal operations

Stress test



#### CONCLUSIONS

- New DKOM attack based on data structures evolution
- Experiment on the Linux CFS scheduler
- Defense solution based on hypervisor
- General mitigation/solution very hard





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